Programming with MINECRAFT EDUCATION

YEARS 2-3

GAME-BASED LEARNING WITH MINECRAFT
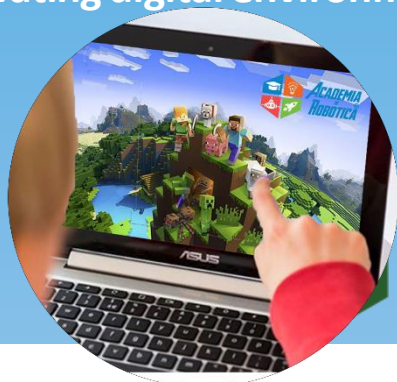
A game-based learning platform that promotes creativity, collaboration and problem solving in a captivating digital environment.

Interactive STEM course

Through project-based lessons, students develop critical skills for the 21st century, such as collaboration, logical thinking, and creative problem solving.

Programming

Children begin to program using block-based visual language, which helps them to recognize patterns and master programming concepts such as sequencing, loops, conditional logic, and algorithmic thinking.

Creativity and Innovation

From computer science to mixed reality, the Minecraft Programming course offers countless opportunities for digital exploration and learning.